

Dr. Babasaheb Ambedkar Technological University
(Established as a University of Technology in the State of Maharashtra)
(under Maharashtra Act No. XXIX of 2014)
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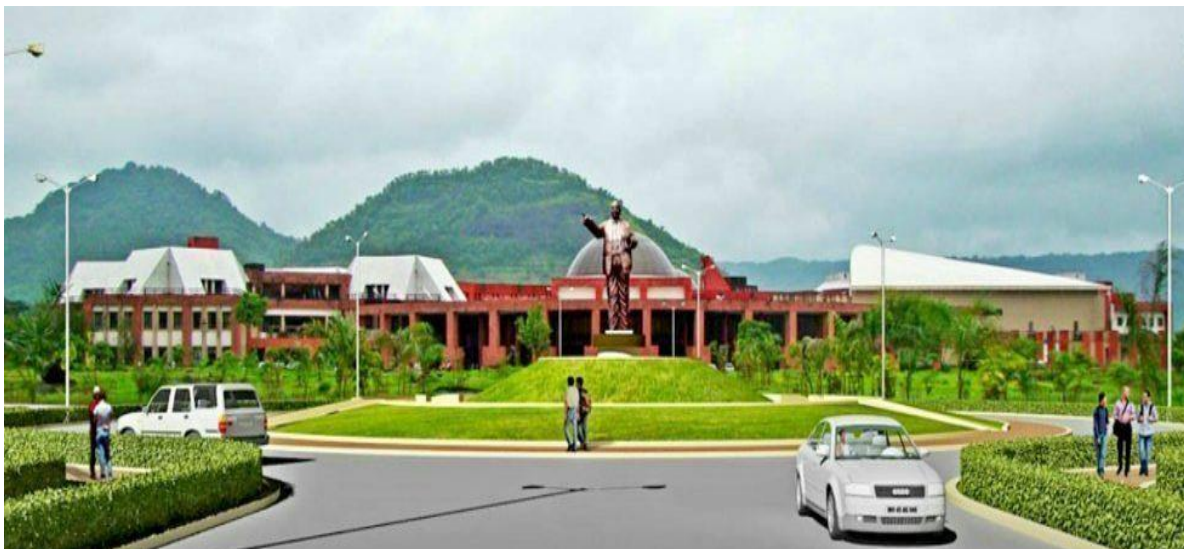
PROPOSED CURRICULUM

UNDER GRADUATE PROGRAMME

B.TECH

COMPUTER ENGINEERING

WITH EFFECT FROM THE ACADEMIC YEAR 2020-2021



Rules and Regulations

1. The normal duration of the course leading to B. Tech degree will be EIGHT semesters.
2. The normal duration of the course leading to M. Tech. degree will be FOUR semesters.
3. Each academic year shall be divided into 2 semesters, each of 20 weeks duration, including evaluation and grade finalization, etc. The Academic Session in each semester shall provide for at least 90 teaching Days, with at least 40 hours of teaching contact periods in a five to six days session per week. The semester that is typically from Mid- July to November is called the ODD SEMESTER, and the one that is from January to Mid-May is called the EVEN SEMESTER. Academic Session may be scheduled for the Summer Session/Semester as well. For 1st year B. Tech and M. Tech the schedule will be decided as per the admission schedule declared by Government of Maharashtra.
4. The schedule of academic activities for a Semester, including the dates of registration, mid-semester examination, end-semester examination, inter-semester vacation, etc. shall be referred to as the Academic Calendar of the Semester, which shall be prepared by the Dean (Academic), and announced at least TWO weeks before the Closing Date of the previous Semester.
5. The Academic Calendar must be strictly adhered to, and all other activities including co-curricular and/or extra-curricular activities must be scheduled so as not to interfere with the Curricular Activities as stipulated in the Academic Calendar.

REGISTRATION:

1. Lower and Upper Limits for Course Credits Registered in a Semester, by a Full-Time Student of a UG/PG Programme:
A full time student of a particular UG/PG programme shall register for the appropriate number of course credits in each semester/session that is within the minimum and maximum limits specific to that UG/PG programme as stipulated in the specific Regulations pertaining to that UG/PG programme.
2. Mandatory Pre-Registration for higher semesters:
In order to facilitate proper planning of the academic activities of a semester, it is essential for the every institute to inform to Dean (Academics) and COE regarding details of total no. of electives offered (Course-wise) along with the number of students opted for the same. This information should be submitted within two weeks from the date of commencement of the semester as per academic calendar.
3. PhD students can register for any of PG/PhD courses and the corresponding rules of evaluation will apply.
4. Under Graduate students may be permitted to register for a few selected Post Graduate courses, in exceptionally rare circumstances, only if the DUGC/DPGC is convinced of the level of the academic achievement and the potential in a student.

COURSE PRE-REQUISITES:

1. In order to register for some courses, it may be required either to have exposure in, or to have completed satisfactorily, or to have prior earned credits in, some specified courses.
2. Students who do not register on the day announced for the purpose may be permitted LATE REGISTRATION up to the notified day in academic calendar on payment of late fee.
3. REGISTRATION IN ABSENTIA will be allowed only in exceptional cases with the approval of the Dean (Academic) / Principal.
4. A student will be permitted to register in the next semester only if he fulfills the following conditions:
 - (a) Satisfied all the Academic Requirements to continue with the programme of Studies without termination
 - (b) Cleared all Institute, Hostel and Library dues and fines (if any) of the previous semesters;
 - (c) Paid all required advance payments of the Institute and hostel for the current semester;
 - (d) Not been debarred from registering on any specific ground by the Institute.

EVALUATION SYSTEM:

1. Absolute grading system based on absolute marks as indicated below will be implemented from academic year 2019-20, starting from I year B.Tech.

Percentage of Marks	Letter grade	Grade point
91-100	EX	10.0
86-90	AA	9.0
81-85	AB	8.5
76-80	BB	8.0
71-75	BC	7.5
66-70	CC	7.0
61-65	CD	6.5
56-60	DD	6.0
51-55	DE	5.5
40-50	EE	5.0
<40	EF	0.0

2. Class is awarded based on CGPA of all eighth semester of B.Tech Program.

CGPA for pass is minimum 5.0	
CGPA upto < 5.50	Pass Class
CGPA \geq 5.50 & < 6.00	Second Class
CGPA \geq 6.00 & < 7.50	First Class
CGPA \geq 7.50	Distinction
[Percentage of Marks = CGPA*10.0]	

3. A total of 100 Marks for each theory course are distributed as follows:

1	Mid Semester Exam (MSE) Marks	20
2	Continuous Assessment Marks	20
3	End Semester Examination (ESE)Marks	60

4. A total of 100 Marks for each practical course are distributed as follows:

1	Continuous Assessment Marks	60
2	End Semester Examination (ESE) Marks	40

It is mandatory for every student of B.Tech to score a minimum of 40 marks out of 100, with a minimum of 20 marks out of 60 marks in End Semester Examination for theory course.

This will be implemented from the first year of B.Tech starting from Academic Year 2019-20.

5. Description of Grades:

EX Grade: An 'EX' grade stands for outstanding achievement.

EE Grade: The 'EE' grade stands for minimum passing grade.

The students may appear for the remedial examination for the subjects he/she failed for the current semester of admission only and his/her performance will be awarded with EE grade only.

If any of the student remain Absent for the regular examination due to genuine reason and the same will be verified and tested by the Dean (Academics) or committee constituted by the University Authority.

FF Grade: The 'FF' grade denotes very poor performance, i.e. failure in a course due to poor performance. The students who have been awarded 'FF' grade in a course in any semester must repeat the subject in next semester.

6. Evaluation of Performance:

1. Semester Grade Point Average (SGPA) and Cumulative Grade Point Average (CGPA)

(A) Semester Grade Point Average (SGPA): The performance of a student in a semester is indicated by Semester Grade Point Average (SGPA) which is a weighted average of the grade points obtained in all the courses taken by the student in the semester and scaled to a maximum of 10. (SGPI is to be calculated up to two decimal places). A Semester Grade Point Average (SGPA) will be computed for each semester as follows:

$$SGPA = \frac{[\sum_{i=1}^n c_i g_i]}{[\sum_{i=1}^n c_i]}$$

Where

'n' is the number of subjects for the semester,

'ci' is the number of credits allotted to a particular subject, and

'gi' is the grade-points awarded to the student for the subject based on his performance as per the above table.

-SGPA will be rounded off to the second place of decimal and recorded as such.

(B) Cumulative Grade Point Average (CGPA): An up to date assessment of the overall performance of a student from the time he entered the Institute is obtained by calculating Cumulative Grade Point Average (CGPA) of a student. The CGPA is weighted average of the grade points obtained in all the courses registered by the student since she entered the Institute. CGPA is also calculated at the end of every semester (upto two decimal places). Starting from the first semester at the end of each semester (S), a Cumulative Grade Point Average (CGPA) will be computed as follows:

$$CGPA = \frac{[\sum_{i=1}^m c_i g_i]}{[\sum_{i=1}^m c_i]}$$

Where

‘m’ is the total number of subjects from the first semester onwards up to and including the semester S,

‘ci’ is the number of credits allotted to a particular subject, and

‘gi’ is the grade-points awarded to the student for the subject based on his/her performance as per the above table.

-CGPA will be rounded off to the second place of decimal and recorded as such.

AWARD OF DEGREE OF HONOURS (MAJOR) DEGREE

The concept of Major and Minors at B.Tech level is introduced, to enhance learning skills of students, acquisition of additional knowledge in domains other than the discipline being pursued by the student, to make the students better employable with additional knowledge and encourage students to pursue cross-discipline research.

A. Eligibility Criteria for Majors

1. The Student should have Minimum CGPA of 7.5 up to 4th Semester.
2. Student willing to opt for majors has to register at the beginning of 5th Semester.
3. The Student has to complete 5 additional advanced courses from the same discipline specified in the curriculum. These five courses should be of 4 credits each amounting to 20 credits. The students should complete these credits before the end of last semester.
4. Student may opt for the courses from NPTEL/ SWAYAM platform. (if the credits of NPTEL / SWAYAM courses do not match with the existing subject proper scaling will be done.)

Student complying with these criteria will be awarded B.Tech (Honours) Degree.

B. Eligibility Criteria for Minors

1. The Student should have Minimum CGPA of 7.5 up to 4th Semester.
2. Student willing to opt for minors has to register at the beginning of 5th Semester.
3. The Student has to complete 5 additional courses from other discipline of their interest, which are specified in the respective discipline. These five courses should be of 4 credits each amounting to 20 credits.
4. Student may opt for the courses from NPTEL / SWAYAM platform. (if the credits of NPTEL / SWAYAM courses do not match with the existing subject proper scaling will be done.)

Student complying with these criteria will be awarded with B.Tech Degree in

-----Engineering with Minor in -----Engineering.

(For e. g.: B. Tech in Civil Engineering with Minor in Computer Engineering)

For applying for Honours and Minor Degree the student has to register themselves through the proper system.

ATTENDANCE REQUIREMENTS

1. All students must attend every lecture, tutorial and practical classes.
2. To account for approved leave of absence (eg. Representing the Institute in sports, games or athletics; placement activities; NCC/NSS activities; etc.) and/or any other such contingencies like medical emergencies, etc., the attendance requirement shall be a minimum of 75% of the classes actually conducted.

If the student failed to maintain 75% attendance, he/she will be detained for appearing the successive examination.

The Dean (Academics)/ Principal is permitted to give 10% concession for the genuine reasons as such the case may be.

In any case the student will not be permitted for appearing the examination if the attendance is less than 65%.

3. The course instructor handling a course must finalize the attendance 3 calendar days before the last day of classes in the current semester and communicate clearly to the students by displaying prominently in the department and also in report writing to the head of the department concerned.
4. The attendance records are to be maintained by the course instructor and he shall show it to the student, if and when required.

TRANSFER OF CREDITS

The courses credited elsewhere, in Indian or foreign University / Institutions / Colleges /Swayam Courses by students during their study period at DBATU may count towards the credit requirements for the award of degree. The guidelines for such transfer of credits are as follows:

- (a) 20% of the total credit will be considered for respective calculations.
- (b) Credits transferred will be considered for overall credits requirements of the programme.
- (c) Credits transfer can be considered only for the course at same level i.e. UG, PG etc.
- (d) A student must provide all details (original or attested authentic copies) such as course contents, number of contact hours, course instructor / project guide and evaluation system for the course for which he is requesting a credits transfer. He shall also provide the approval or acceptance letter from the other side. These details will be evaluated by the concerned Board of Studies before giving approval. The Board of Studies will then decide the number of equivalent credits the student will get for such course(s) in DBATU. The complete details will then be forwarded to Dean for approval.
- (e) A student has to get minimum passing grades / marks for such courses for which the credits transfers are to be made.
- (f) Credits transfers availed by a student shall be properly recorded on academic record(s) of the student.
- (g) In exceptional cases, the students may opt for higher credits than the prescribed.

Different Categories of Courses and Credits for Degree Requirements

a) Basic Science Course

Sr. No.	Course Code	Course Name	(L-T-P) Credits
1	BTBS101	Engineering Mathematics – I	(3-1-0) 4
2	BTBS102	Engineering Physics	(3-1-0) 4
3	BTBS107L	Engineering Physics Laboratory	(0-0-2) 1
4	BTBS201	Engineering Mathematics-II	(3-1-0) 4
5	BTBS202	Engineering Chemistry	(3-1-0) 4
6	BTBS207L	Engineering Chemistry Laboratory	(0-0-2) 1
7	BTBS301	Engineering Mathematics-III	(3-1-0) 4
8	BTBS404	Probability Theory and Random Processes	(3-0-0) 3
TOTAL			25

b) Engineering Science Course

Sr. No.	Course Code	Course Name	(L-T-P) Credits
1	BTES103	Engineering Graphics	(2-0-0) 2
2	BTES105	Energy and Environment Engineering	(2-0-0) 2
3	BTES106	Basic Civil and Mechanical Engineering	(2-0-0) Audit
4	BTES108L	Engineering Graphics Laboratory	(0-0-4) 2
5	BTES203	Engineering Mechanics	(2-1-0) 3
6	BTES204	Computer Programming	(3-0-0) 3
7	BTES205	Workshop Practices	(0-0-4) 2
8	BTES206	Basic Electrical and Electronics Engineering	(2-0-0) Audit
9	BTES208L	Engineering Mechanics Laboratory	(0-0-2) 1
10	BTES209L	Basic Computer Programming Laboratory	(0-0-2) 1
11	BTES405	Digital Logic Design & Microprocessors	(3-1-0) 4
TOTAL			20

c) Humanities and Social Science including Management Courses

Sr. No.	Course Code	Course Name	(L-T-P) Credits
1	BTHM104	Communication Skills	(2-0-0) 2
2	BTHM109L	Communication Skills Laboratory	(0-0-2) 1
3	BTHM403	Basic Human Rights	(3-0-0) 3
4	BTHM605	(A) Development Engineering (B) Employability and Skills Development (C) Consumer Behaviour	(3-0-0) 3
5	BTHM505	(A) Economics and Management (B) Business Communication	(3-0-0) 3
6	BTHM706	Foreign Language Studies	Audit
TOTAL			12

d) Professional Core Course

Sr. No.	Course Code	Course Name	(L-T-P) Credits
1	BTCOC302	Discrete Mathematics	(3-1-0) 4
2	BTCOC303	Data Structures	(3-1-0) 4
3	BTCOC304	Computer Architecture & Organization	(3-1-0) 4
4	BTCOL306	Data Structures Lab & Object Oriented Programming Lab	(0-0-4) 2
5	BTCOC401	Design & Analysis of Algorithms	(3-1-0) 4
6	BTCOC402	Operating Systems	(3-1-0) 4
7	BTCOC501	Database Systems	(3-1-0) 4
8	BTCOC502	Theory of Computation	(3-1-0) 4
9	BTCOC503	Software Engineering	(3-1-0) 4
10	BTCOL506	Database Management System & Software Engineering Lab	(0-0-4) 2
11	BTCOC601	Compiler Design	(3-1-0) 4
12	BTCOC602	Computer Networks	(3-1-0) 4
TOTAL			44

e) Professional Elective Course

Sr. No.	Course Code	Course Name	(L-T-P) Credits
1	BTCOE504	(A) Human Computer Interaction (B) Numerical Methods	(3-0-0) 3
2	BTCOE604	(A) Geographic Information System (B) Internet of Things (C) Embedded Systems	(3-0-0) 3
3	BTCOE703	(A) Bioinformatics (B) Distributed System (C) Big Data Analytics	(3-0-0) 3
TOTAL			09

f) Open Elective Course

Sr. No.	Course Code	Course Name	(L-T-P) Credits
1	BTCOE704	(A) Cryptography and Network Security (B) Business Intelligence (C) Block Chain Technology	(3-0-0) 3
2	BTCOE705	(A) Virtual Reality (B) Deep Learning (C) Design Thinking	(3-0-0) 3
TOTAL			06

g) Seminar / Mini Project / Internship

Sr. No.	Course Code	Course Name	(L-T-P) Credits
1	BTES211P	Field Training / Internship / Industrial Training (minimum of 4 weeks which can be completed partially in first semester and second Semester or in at one time).	Audit
2	BTCOS307	Seminar-I	(0-0-4) 2
3	BTCOS407	Seminar-II	(0-0-4) 2
4	BTCOM507	Mini Project-I	(0-0-4) 2
5	BTCOM607	Mini Project-II	(0-0-4) 2
6	BTCOS708	Project Phase-I	(0-0-4) 2
7	BTCOF801	Project Work / Internship	(0-0-24) 12
TOTAL			22

h) Emerging Courses

Sr. No.	Course Code	Course Name	(L-T-P) Credits
1	BTCOL305	Object Oriented Programming in Java	(3-1-0) 4
2	BTCOL406	Operating Systems & Python Programming Lab	(1-0-4) 3
3	BTCOC603	Machine Learning	(3-1-0) 4
4	BTCOL606	Competitive Programming & Machine Learning Lab	(1-0-4) 3
5	BTCOC701	Artificial Intelligence	(3-0-0) 3
6	BTCOC702	Cloud Computing	(3-0-0) 3
7	BTCOC707	Artificial Intelligence & Cloud Computing Lab	(0-0-4) 2
TOTAL			22

Category – wise total number of credits

Sr. No.	Category of courses	Minimum credits to be Earned
1	Basic Science Course (BSC)	25
2	Engineering Science Course (ESC)	20
3	Humanities and Social Science including Management Courses (HSSMC)	12
4	Professional Core Course (PCC)	44
5	Professional Elective Course (PEC)	09
6	Open Elective Course (OEC)	06
7	Seminar / Mini Project / Internship / Major Project	22
8	Emerging Courses	22
TOTAL		160

Programme Educational Objectives (PEO)

Name of Programme: Bachelor of Technology (Computer Engineering)

A graduate in the discipline of Computer Engineering is generally expected to have three kinds of knowledge. First, the graduate should have conceptual knowledge of the core topics of Computer Science. Second, she/he should have knowledge of mathematical formalism underlying various programming concepts. Third, graduates in the discipline of Computer Engineering should have the knowledge of the state of the technologies and tools so that he/she can apply the principles of Computer Science to solve real-life problems from diverse application domains. The programme of B.Tech in Computer Engineering at Dr. Babasaheb Ambedkar Technological University (DBATU) essentially aims to meet these broad expectations. At the same time, the program intends to comply with the courses and syllabus available at National Program on Technology Enhanced Learning (NPTEL) and SWAYAM. The following specific educational objective aims to achieve these global and regional expectations.

Objective Identifier	Objectives
PEO1	To provide knowledge of sound mathematical principles underlying various programming concepts.
PEO2	To develop an ability to understand complex issues in the analysis, design, implementation and operation of information systems.
PEO3	To provide knowledge of mechanisms for building large-scale computer-based systems.
PEO4	To develop an ability to provide computer-based solutions to the problems from other disciplines of science and engineering.
PEO5	To impart skills necessary for adapting rapid changes taking place in the field of information and communication technologies.
PEO6	To provide knowledge of ethical issues arising due to deployment of information and communication technologies in the society on large scale.

Programme Outcomes (PO)

After undergoing the learning process of four years, students of B.Tech. (Computer Engineering) at Dr. Babasaheb Ambedkar Technological University will have an ability to build information systems and provide computer based solutions to real life problems. The graduates of this programme will demonstrate following abilities and skill sets.

Outcome Identifier	Outcomes
PO1	The graduates will possess the knowledge of various discrete mathematical structures, Logic and numerical techniques.
PO2	The graduates will have an ability to apply mathematical formalism of Finite Automata and Probability in modeling and analysis of systems.
PO3	The graduates will have knowledge of core programming paradigms such as database orientation, object orientation, and agent orientation and concepts essential to implement software based system.
PO4	The graduates will have an ability to analyze problem, specify algorithmic solutions to them and to evaluate alternative solutions.
PO5	The graduate will have broad understanding of the impact of a computer based solutions in economic, environmental and social context and will demonstrate use of analytical tools in gathering requirements and distilling relevant information to provide computer based solutions.
PO6	The graduates will demonstrate the ability to build human centric interfaces to computers.
PO7	The graduates will possess the knowledge of advanced and emerging topics in the fields of operating systems, databases and computer networks.
PO8	The graduates will possess skills necessary to communicate design engineering ideas. The skills set include verbal, written and listening skills.
PO9	The graduates will understand ethical issues in providing computer based solutions also they will have an ability and attitude to address the ethical issues.
PO10	The graduates will understand the role of system software such as operating systems, database management systems, compilers, middle-ware and internet protocols in realizing distributed information environment

Semester –III (Second Year)
Proposed Scheme w.e.f. July – 2021

Course Category	Course Code	Course Title	Weekly Teaching Hrs			Evaluation Scheme				Credit
			L	T	P	CA	MSE	ESE	Total	
	BTBS301	Engineering Mathematics – III	3	1	-	20	20	60	100	4
	BTCOC302	Discrete Mathematics	3	1	-	20	20	60	100	4
	BTCOC303	Data Structures	3	1	-	20	20	60	100	4
	BTCOC304	Computer Architecture & Organization	3	1	-	20	20	60	100	4
	BTCOC305	Elective –I (a) Object - oriented Programming in C++ (b) Object Oriented Programming in Java	3	1	-	20	20	60	100	4
	BTCOL306	Data Structures Lab & Object Oriented Programming Lab	-	-	4	60	-	40	100	2
	BTCOS307	Seminar – I	-		4	60	-	40	100	2
	BTES211P	Field Training / Internship / Industrial Training Evaluation	-	-	-	-	-	-	-	Audit
TOTAL			15	5	8	220	100	380	700	24

Semester –IV (Second Year)
Proposed Scheme w.e.f. January – 2022

Course Category	Course Code	Course Title	Weekly Teaching Hrs			Evaluation Scheme				Credit
			L	T	P	CA	MSE	ESE	Total	
	BTCOC401	Design & Analysis of Algorithms	3	1	-	20	20	60	100	4
	BTCOC402	Operating Systems	3	1	-	20	20	60	100	4
	BTHM403	Basic Human Rights	3	-	-	20	20	60	100	3
	BTBS404	Probability Theory and Random Processes	3	-	-	20	20	60	100	3
	BTES405	Digital Logic Design & Microprocessors	3	1	-	20	20	60	100	4
	BTCOL406	Operating Systems & Python Programming Lab	1*	-	4	60	-	40	100	3
	BTCOS407	Seminar – II			4	60	-	40	100	2
	BTCOF408	Field Training / Internship / Industrial Training Evaluation						-	-	Audit to be evaluated in V Sem.
TOTAL			16	3	8	220	100	380	700	23

*Note: Lecture should be conducted only for Python Programming

BTES 301: Engineering Mathematics-III

[UNIT 1]

[7 Hours]

Introduction, Vectors in \mathbb{R}^n , Vector Addition and Scalar Multiplication, Dot (Inner) Product, Located Vectors, Hyperplanes, Lines, Curves in \mathbb{R}^n , Vectors in \mathbb{R}^3 (Spatial Vectors), ijk Notation, Complex Numbers, Vectors in \mathbb{C}^n .

[UNIT 2]

[7 Hours]

Introduction, Matrix Addition and Scalar Multiplication, Summation Symbol, Matrix Multiplication, Transpose of a Matrix, Square Matrices, Powers of Matrices, Polynomials in Matrices, Invertible (Nonsingular) Matrices, Special Types of Square Matrices, Complex Matrices, Block Matrices.

[UNIT 3]

[7 Hours]

Introduction, Basic Definitions, Solutions, Equivalent Systems, Elementary Operations, Small Square Systems of Linear Equations, Systems in Triangular and Echelon Forms, Gaussian Elimination, Echelon Matrices, Row Canonical Form, Row Equivalence, Gaussian Elimination, Matrix Formulation, Matrix Equation of System of Linear Equations, Systems of Linear Equations and Linear Combinations of Vectors, Homogeneous Systems of Linear Equations, Elementary Matrices, LU Decomposition. Applications: Linear Programming, Fourier series: Linear Algebra for Functions, Computer Graphics, Linear Algebra for Cryptography.

[UNIT 4]

[7 Hours]

Determinants: Introduction, Determinants of Orders 1 and 2, Determinants of Order 3, Permutations, Determinants of Arbitrary Order, Properties of Determinants, Minors and Cofactors, Evaluation of Determinants, Classical Adjoint, Applications to Linear Equations, Cramer's Rule, Submatrices, Minors, Principal Minors, Block Matrices and Determinants, Determinants and Volume, Determinant of a Linear Operator, Multilinearity and Determinants.

[UNIT 5]

[7 Hours]

Diagonalization Introduction, Polynomials of Matrices, Characteristic Polynomial, Cayley–Hamilton Theorem, Diagonalization, Eigenvalues and Eigenvectors, Computing Eigenvalues and Eigenvectors, Diagonalizing Matrices, Diagonalizing Real Symmetric Matrices and Quadratic Forms, Minimal Polynomial, Characteristic and Minimal Polynomials of Block Matrices. Applications: Graphs and Networks, Matrices in Engineering, Markov Matrices, Population, and Economics.

Text Book:

1. Linear Algebra, Seymour Lipschutz, Schaums outlines, 4th Edition, McGraw-Hill Publication.

Reference Books

1. Introduction to Linear Algebra, Gilbert Strang, 5th Edition, Wellesley-Cambridge Press.
2. K. Hoffman and R. Kunze, Linear Algebra, 2nd Edition, Prentice-Hall of India, 2005.
3. M. Artin, Algebra, Prentice-Hall of India, 2005.

BTCOC302: Discrete Mathematics

[UNIT 1] Fundamental Structures and Basic Logic

[7 Hours]

Sets, Venn diagram, Cartesian product, Power sets, Cardinality and countability, Propositional logic, Logical connectives, Truth tables, Normal forms, Validity, Predicate logic, Limitations of predicate logic, Universal and existential quantification, First order logic, Principles of Mathematical Induction: The Well-Ordering Principle, Recursive definition, The Division algorithm: Prime Numbers, The Greatest Common Divisor: Euclidean Algorithm, The Fundamental Theorem of Arithmetic.

[UNIT 2] Functions and Relations

[7 Hours]

Subjective, Injective, Bijective and inverse functions, Composition of function, Reflexivity, Symmetry, Transitivity and equivalence relations.

Combinatorics: Counting, Recurrence relations, generating functions.

[UNIT 3] Graph

[7 Hours]

Basic terminology, Multi graphs and weighted graphs, Paths and circuits, Shortest path problems, Euler and Hamiltonian paths, Representation of graph, Isomorphic graphs, Planar graphs, Connectivity, Matching Colouring.

[UNIT 4] Trees

[7 Hours]

Trees: Rooted trees, Path length in rooted tree, Binary search trees, Spanning trees and cut set, Minimal spanning trees, Kruskal's and Prim's algorithms for minimal spanning tree.

[UNIT 5] Algebraic Structures and Morphism

[7 Hours]

Algebraic Structures with one Binary Operation, Semi Groups, Monoids, Groups, Congruence Relation and Quotient Structures, Free and Cyclic Monoids and Groups, Permutation Groups, Substructures, Normal Subgroups, Algebraic Structures with two Binary Operation, Rings, Integral Domain and Fields, Boolean Algebra and Boolean Ring, Identities of Boolean Algebra, Duality, Representation of Boolean Function, Disjunctive and Conjunctive Normal Form.

Text Books:

1. C. L. Liu, Elements of Discrete Mathematics, McGraw-Hill Publication, 3rd Edition, 2008.

Reference Books:

1. Lipschutz, Discrete Mathematics, McGraw-Hill Publication, 3rd Edition, 2009.
2. V. K. Balakrishnan, Schaum's Outline of Graph Theory, McGraw-Hill Publication, 1st Edition, 1997.
3. Eric Gossett, Discrete Mathematics with Proof, Wiley Publication, 2nd Edition, 2009.
4. Kenneth H. Rosen, Discrete Mathematics and its Applications, McGraw-Hill Publication, 6th Edition, 2010. Y. N. Singh, Discrete Mathematical Structures, Wiley Publication, 1st Edition, 2010.
5. Dr. Sukhendu Dey, Graph Theory with Applications, SPD Publication, 1st Edition, 2012.

BTCOC303: Data Structures**[UNIT 1] Introduction****[7 Hours]**

Data, Data types, Data structure, Abstract Data Type (ADT), representation of Information, characteristics of algorithm, program, analyzing programs. Arrays and Hash Tables Concept of sequential organization, linear and non-linear data structure, storage representation, array processing sparse matrices, transpose of sparse matrices, Hash Tables, Direct address tables, Hash tables, Hash functions, Open addressing, Perfect hashing.

[UNIT 2] Stacks and Queues**[7 Hours]**

Introduction, stack and queue as ADT, representation and implementation of stack and queue using sequential and linked allocation, Circular queue and its implementation, Application of stack for expression evaluation and expression conversion, recursion, priority queue.

[UNIT 3] Linked list**[7 Hours]**

Concept of linked organization, singly and doubly linked list and dynamic storage management, circular linked list, operations such as insertion, deletion, concatenation, traversal of linked list, dynamic memory management, garbage collection.

[UNIT 4] Trees and Graphs**[7 Hours]**

Basic terminology, binary trees and its representation, insertion and deletion of nodes in binary tree, binary search tree and its traversal, threaded binary tree, Heap, Balanced Trees, Terminology and representation of graphs using adjacency matrix, Warshall's algorithm.

[UNIT 5] Searching and Sorting**[7 Hours]**

Sequential, binary searching, skip lists – dictionaries, linear list representation, skip list representation, operations– insertion, deletion and searching. Insertion sort, selection sort, radix sort, File handling.

Text Book:

1. Weiss, Data structures and algorithms analysis in C++, Pearson Education, 4th Edition, 2013

Reference Books:

1. S. Lipschutz, Data Structures, McGraw-Hill Publication, Revised 1st Edition, 2014.
2. Y. Langsam, M. Augenstein, A. Tanenbaum, Data Structure using C and C++, Prentice Hall India Learning Private Limited, 2nd edition, 1998.
3. Horowitz and Sahani, Fundamentals of Data Structures, Universities Press, 2nd Edition, 2008.
4. Thomas Cormen, Introduction to Algorithms, PHI Publication, 2nd Edition, 2002.
5. Venkatesan & Rose, Data Structures, Wiley Publication, 1st Edition, 2015.
6. Goodrich & Tamassia, Data Structure & Algorithm in C++, Wiley Publication, 2nd Edition, 2011.
7. R. G. Dromey, How to Solve it by Computer, 2nd Impression, Pearson Education.
8. Kyle Loudon, Mastering Algorithms with C: Useful Techniques from Sorting to Encryption, O'Reilly Media, 1st Edition, 1999.

BTCOC 304: Computer Architecture and Organization**[UNIT 1] Introduction [7 Hours]**

Concept of computer organization and architecture, Fundamental unit, Computer function and interconnection, CPU structure and function

[Unit 2] Instruction Sets [7 Hours]

Characteristics, Types of operands, Types of operations, Assembly language, Addressing modes, Instruction format, Types of instruction, Instruction execution, Machine state and processor status, Structure of program, Introduction to RISC and CISC architecture.

[Unit 3] Computer Arithmetic [7 Hours]

The arithmetic and logic Unit, Integer representation, Integer arithmetic, Floating point representation, Floating point arithmetic, Introduction of arithmetic co-processor.

[Unit 4] Memory Organization [7 Hours]

Internal Memory: Semiconductor main memory, Error correction, Advanced DRAM organization, Virtual memory systems and cache memory systems. External Memory: Organization and characteristics of magnetic disk, Magnetic tape, Optical memory, RAID, Memory controllers.

[Unit 5] Control Unit and Input / Output Organization [7 Hours]

Control unit operation: Micro-operations, Control of the processor, Hardwired implementation, Micro-programmed Control Unit, Basic concepts, Micro-instruction sequencing, Micro-instruction execution, Applications of micro-programming. **Input/output Organization:** External devices, I/O module, Programmed I/O, Interrupt driven I/O, Direct memory access, I/O channels and processors, External interface. Instruction pipe-lining: Concepts. Parallel processing: Multiple processor organization, Symmetric multiprocessor, Cache coherence and the MESI protocol.

Text Book:

1. William Stalling, Computer Organization and Architecture: Designing for Performance, Prentice Hall Publication, 8th Edition, 2009.

Reference Books:

1. Hayes, Computer Architecture and Organization, McGraw-Hill Publication, 3rd Edition, 2012.
2. Zaky, Computer Organization, McGraw-Hill Publication, 5th Edition, 2011.
3. Hennessy and Patterson, Computer Architecture: A Quantitative Approach, Morgan and Kaufman Publication, 4th Edition, 2007.
4. Morris Mano, Computer System Architecture, Pearson Education India, 3rd Edition, 2007.
5. Mostafa Abd-El-Barr, Hesham El-Rewini, Fundamentals of Computer Organization and Architecture, Wiley Publication, 1st Edition, 2004.
6. Miles J. Murdocca, Vincent P. Heuring, Computer Architecture and Organization: An Integrated Approach, Wiley Publication, 1st Edition, 2007.
7. Sajjan G. Shiva, Computer Organization: Design, and Architecture, CRC Press, 5th Edition, 2013.

(A) BTCOC 305: Object Oriented Programming in C++

[Unit 1] Introduction to Object Oriented Programming and Objects and Classes [7 Hours]

Need of object oriented programming, The object oriented approach, Characteristics of object oriented languages, class, Objects as data types, Constructors, Objects as function arguments, Returning objects.

[Unit 2] Operator Overloading, Inheritance and Polymorphism [7 Hours]

Overloading unary and binary operators, Data conversion. Derived and base class, Public and private inheritance, Levels of inheritance, **multiple** inheritance Examples.

[Unit 3] Polymorphism [7 Hours]

Virtual functions, Dynamic binding, Abstract classes and pure virtual functions, Friend functions, this pointer.

[Unit 4] Streams and Files [7 Hours]

Streams, Stream output and input, Stream manipulators, Files and streams, Creating, Reading, Updating sequential and random files.

[Unit 5] Templates, Exception Handling and STL [7 Hours]

Function templates, Overloading function templates, Class templates, Exception handling overview, Need of exceptions, An exception example, Multiple exceptions, Exception specifications. Standard Template Library (STL) Introduction to STL-Containers, Iterators, Algorithms, Sequence containers, Associative containers, Container adapters.

Text Book:

1. E. Balagurusamy, Object Oriented Programming with C++, McGraw-Hill Publication, 6th Edition, 2013.

Reference Books:

1. Robert Lafore, Object Oriented Programming in C++, Sams Publishing, 4th Edition, 2001.
2. Dr. B. B. Meshram, Object Oriented Paradigms with C++ Beginners Guide for C and C++, SPD Publication, 1st Edition, 2016.
3. Rajesh R. Shukla, Object-Oriented Programming in C++, Wiley India Publication, 1st Editio, 2008
4. Bjarne Stroustrup, The C++ Programming Language, Addison-Wesley Publication, 4th Edition, 2013.
5. P.J. Deitel, H. M. Deitel, C++ How to Program, PHI Publication, 9th Edition, 2012.
6. John Hubbard, Programming with C++, Schaum's Outlines, McGraw-Hill Publication, 2nd Edition, 2000.
7. Nicolai M. Josuttis, Object-Oriented Programming in C++, Wiley Publication, 1st Edition, 2002.

Elective –I

(B) BTCOC 305: Object Oriented Programming in JAVA**[Unit 1] Introduction to Java Applications****[7 Hours]**

Introduction, Java Class Libraries, Typical Java Development Environment, Memory Concepts, Arithmetic. Introduction to Classes and Objects: Introduction, Classes, Objects, Methods and Instance Variables, Declaring a Class with a Method and Instantiating an Object of a Class, Declaring a Method, Instance variables, *set* Methods and *get* Methods, Primitive Types vs. Reference type double Types, Initializing Objects with Constructors, floating point numbers.

[Unit 2] Control Statements**[7 Hours]**

Control structures *if* single-selection statement, *if...else* double-selection statement, *while* repetition statement, *do...while* repetition statement, *switch* multi-selection statement, *break* and *continue* statements, logical operators. Methods :Introduction, Program modules in Java, *static* methods, *static* Fields and *Class Math*, declaring methods with multiple parameters, scope of declaration, method overloading and Java API packages.

[Unit3]Arrays**[7 Hours]**

Arrays, declaring and creating arrays in java, examples using arrays, passing arrays to methods, multidimensional arrays, variable-length argument lists, using command-line arguments.

[Unit 4] Inheritance and Polymorphism in Java**[7 Hours]**

Inheritance: Super classes and Subclasses, protected members, relationship between super classes and subclasses, constructors in subclasses, objectclass. Polymorphism: Abstract classes and methods, final methods and classes, polymorphism examples and Interfaces.

[Unit 5] Exception-handling and Java script**[7 Hours]**

Exception-handling overview, handling *Arithmetic Exceptions* and *Input Mismatch Exceptions*, when to use exception handling, java exception hierarchy, *finally* block. Introduction to Java Applets. Java script: Introduction to client side scripting, Syntax basics, Operators, Comparisons, Statements, Loops, Events, Objects, and User defined functions, Validations using object functions, Validations using regular expressions, JS document object model, popovers, windows

Text Book:

1. Paul Deitel and Harvey Detail, *Java: How to Program*, Pearson's Publication, 9th Edition.

Reference Books:

1. Joel Murach and Michael Urban, *Murach's Beginning Java with Eclipse*, Murach's Publication, 1st Edition, 2016. Doug Lowe, *Java All-in-One For Dummies*, Wiley Publication, 4th Edition, 2014.
2. Herbert Schildt, *Java The Complete Reference*, McGraw-Hill Publication, 9th Edition.
3. Patrick Niemeyer, Daniel Leuck, *Learning Java*, O'Reilly Media, 4th Edition, 2013.
4. "JavaScript: The Good Parts", Douglas Crockford, O'Reilly, ISBN: 9782744055973. "Microsoft® .NET: Architecting Applications for the Enterprise", Microsoft Press; 1st edition, ISBN:978-0735626096

BTCOL306: Data Structure Laboratory

List of Experiments:

1. Write a program to implement stack using arrays.
2. Write a program to evaluate a given postfix expression using stacks.
3. Write a program to convert a given infix expression to postfix form using stacks.
4. Write a program to implement circular queue using arrays.
5. Write a program to implement double ended queue (dequeue) using arrays.
6. Write a program to implement a stack using two queues such that the push operation runs in constant time and the pop operation runs in linear time.
7. Write a program to implement a stack using two queues such that the push operation runs in linear time and the pop operation runs in constant time.
8. Write a program to implement a queue using two stacks such that dequeue operation runs in constant time and dequeue operation runs in linear time.
9. Write programs to implement the following data structures: (a) Single linked list (b) Double linked list.
10. Write a program to implement a stack using a linked list such that the push and pop operations of stack still take $O(1)$ time.
11. Write a program to create a binary search tree (BST) by considering the keys in given order and perform the following operations on it. (a) Minimum key (b) Maximum key (c) Search for a given key (d) Find predecessor of a node (e) Find successor of a node (f) delete a node with given key.
12. Write a program to construct an AVL tree for the given set of keys. Also write function for deleting a key from the given AVL tree.
13. Write a program to implement hashing with (a) Separate Chaining and (b) Open addressing methods.
14. Implement the following sorting algorithms: (a) Insertion sort (b) Merge sort (c) Quick sort (d) Heap sort.
15. Write programs for implementation of graph traversals by applying: (a) BFS (b) DFS.

Elective –I

BTCOL306: Object Oriented Programming Lab

(a) Object Oriented Programming in C++

List of Experiments:

1. Programs on Operators, Arithmetic Promotion, Method Calling.
2. Programs on dealing with Arrays.
3. Programs on Classes: String and Math.
4. Programs on Inheritance and Polymorphism.
5. Programs on Garbage collection, packaging, access Modifiers, as well as static and abstract modifiers.
6. Programs on Interfaces block initializers, final Modifier, as well as static and dynamic binding.
7. Programs on file handling and stream manipulation.
8. Programs on Dynamic Polymorphism.
9. Programs on Dynamic Memory Management.
10. Programs on Exception Handling.
11. Programs on generic programming using templates.
12. Programs on STL-containers and iterators

(b) Object Oriented Programming in JAVA

List of Experiments:

1. Programs on Operators, Arithmetic Promotion, Method Calling.
2. Programs on Classes: String and Math.
3. Write a program to demonstrate following Function concepts
 - i) Function overloading
 - ii) Constructors of all types
 - iii) Default parameters, returning by reference
4. Programs on dealing with Arrays.
5. Programs on Classes: String and Math.
6. Programs on Inheritance and Polymorphism.
7. Programs on Garbage collection, packaging, access Modifiers, as well as static and abstract modifiers.
8. Programs on Interfaces, block initializers, final Modifier, as well as static and dynamic binding.
9. Programs on Exception Handling.
10. Write a Java program that illustrates the following
 - a) Creation of simple package.
 - b) Accessing a package.
 - c) Implementing interfaces.
11. Programs on Java script client side scripting.
12. Programs on Java script Operators, Comparisons, Statements, Loops, Events, Objects.
13. Programs on Java script User defined functions.
14. Programs on Java script Validations using object functions.
15. Programs on Java script Validations using regular expressions.
16. Programs on Java script JS document object model, Popovers, Windows.

BTCOC401: Design and Analysis of Algorithms

[Unit 1] Introduction to Algorithms

[7 Hours]

Definition, Properties of Algorithms, Expressing Algorithm, Flowchart, Algorithm Design Techniques, Performance Analysis of Algorithms, Types of Algorithm's Analysis, Order of Growth, Asymptotic Notations, Recursion, Recurrences Relation, Substitution Method, Iterative Method, Recursion Tree, Master Theorem, Changing Variable, Heap Sort.

[Unit 2] Divide and Conquer

[7 Hours]

Introduction, Binary Search, Merge Sort, Quick Sort, Strassen's Matrix Multiplication.

[Unit 3] Backtracking

[7 Hours]

Backtracking Concept, N-Queens Problem, Four-Queens Problem, Eight-Queen Problem, Hamiltonian Cycle, Sum of Subsets Problem, Graph Colouring Problem, Branch and Bound: Introduction, Travelling Salesperson Problem, 15-Puzzle Problem, Comparisons between Backtracking and Branch and Bound.

[Unit 4] Greedy Algorithms

[7 Hours]

Introduction to Greedy Technique, Greedy Method, Optimal Merge Patterns, Huffman Coding, Knapsack Problem, Activity Selection Problem, Job Sequencing with Deadline, Minimum Spanning Tree, Single-Source Shortest Path Algorithm

[Unit 5] Dynamic Programming

[7 Hours]

Introduction, Characteristics of Dynamic Programming, Component of Dynamic Programming, Comparison of Divide-and-Conquer and Dynamic Programming Techniques, Longest Common Sub-sequence, matrix multiplication, shortest paths: Bellman Ford, Floyd Warshall, Application of Dynamic Programming. NP Completeness: Introduction, the Complexity Class P, the Complexity Class NP, Polynomial-Time Reduction, the Complexity Class NP-Complete.

Text Book:

1. T. Cormen, Introduction to Algorithms, PHI Publication, 2nd Edition, 2002.

Reference Books:

1. Aho, Ullman, Data Structure and Algorithms, Addison-Wesley Publication, 1st Edition, 1983.
2. Michel Goodrich, Roberto Tamassia, Algorithm Design – Foundation, Analysis & Internet Examples, Wiley Publication, 2nd Edition, 2006.
3. George T. Heineman, Gary Pollice, Stanley Selkow, Algorithms in a Nutshell, A Practical Guide, O'Reilly Media, 2nd Edition, 2016.
4. Ellise Horowitz, Sartaj Sahni, S. Rajasekaran, Fundamentals of Computer Algorithms, University Press (India) Private Ltd, 2nd Edition, 2008.
5. Sara Base, Computer algorithms: Introduction to Design and Analysis, Addison-Wesley Publication, 2nd Edition, 1988

BTCOC402: Operating Systems

[Unit 1] [7 Hours]

Introduction and Operating system structures: Definition, Types of Operating system, Real-Time operating system, System Components: System Services, Systems Calls, System Programs, System structure, Virtual Machines, System Design and Implementation, System Generations.

[Unit 2] [7 Hours]

Processes and CPU Scheduling: Process Concept, Process Scheduling, Operation on process, Inter-process Communication, Cooperating processes, Threads, Multithreading model, Scheduling criteria, Scheduling Algorithms, Thread Scheduling, Multiple-Processor Scheduling, Scheduling Algorithms evaluation.

[Unit 3] [7 Hours]

Process Synchronization: The critical-section problem, Critical regions, Peterson's Solution, Synchronization Hardware, Semaphores, Classical Problems of synchronization, and Monitors Deadlocks: Systems Model, Deadlock characterization, Methods for handling Deadlocks, Deadlock Prevention, Deadlock Avoidance, Deadlock Detection, Recovery from Deadlock, Combined approach to deadlock Handling.

[Unit 4] [7 Hours]

Memory Management: Basic concept, Logical and Physical address map, Memory allocation: Continuous Memory Allocation, Fixed and variable partition, Internal and external fragmentation and compaction, Paging: Principle of operation, Page allocation – Hardware support for paging, Protection and sharing, Disadvantages of paging; Segmentation. Virtual Memory: Basics of Virtual Memory – Hardware and control structures – Locality of reference, Page fault, Working Set, Dirty page / Dirty bit – Demand paging, Page Replacement algorithms: Optimal, First in First Out (FIFO), Second Chance (SC), Not recently used (NRU) and Least Recently used(LRU).

[Unit 5] [7 Hours]

File Management: File Concept, Access methods, File types, File operation, Directory and disk structure, File System Structure, File System Implementation, Allocation methods (contiguous, linked, indexed), Free-space management (bit vector, linked list, grouping), directory implementation (linear list, hash table), efficiency and performance. Mass-Storage Structure: Disk Structure, Disk attachment, Disk scheduling, Disk management, Swap Space Management.

Text Book:

1. Abraham Silberschatz, Peter B. Galvin and Greg Gagne, Operating System Concepts, Wiley Publication, 8th Edition, 2008.

Reference Books:

1. Andrew S. Tanenbaum, Modern Operating System, PHI Publication, 4th Edition, 2015.
2. D. M. Dhamdhare, Systems Programming and Operating Systems, McGraw-Hill, 2nd Edition, 1996.
3. Garry Nutt, Operating Systems Concepts, Pearson Publication, 3rd Edition, 2003.
4. Harvey M. Deitel, An Introduction to Operating Systems, Addison Wesley Publication, 2nd Edition, 1990.
5. Thomas W. Doepfner, Operating System in Depth: Design and Programming, Wiley Publication, 2011.

BTHM403: Basic Human Rights

[Unit 1] **[6 Hours]**

The Basic Concepts: - Individual, group, civil society, state, equality, justice, Human Values, Human rights and Human Duties: - Origin, Contribution of American bill of rights, French revolution, Declaration of independence, Rights of citizen, Rights of working and exploited people.

[Unit 2] **[6 Hours]**

Fundamental rights and economic programme, Society, religion, culture, and their inter relationship, Impact of social structure on human behavior, Social Structure and Social Problems: - Social and communal conflicts and social harmony, rural poverty, unemployment, bonded labor.

[Unit 3] **[6 Hours]**

Migrant workers and human rights violations, human rights of mentally and physically challenged, State, Individual liberty, Freedom and democracy, NGOs and human rights in India: - Land, Water, Forest issues.

[Unit 4] **[6 Hours]**

Human rights in Indian constitution and law:- i) The constitution of India: Preamble ii) Fundamental rights iii) Directive principles of state policy vi) Fundamental duties v) Some other provisions.

[Unit 5] **[6 Hours]**

Universal declaration of human rights and provisions of India, Constitution and law, National human rights commission and state human rights commission.

Text Book:

1. Shastry, T. S. N., India and Human rights: Reflections, Concept Publishing Company India (P Ltd.), 2005.

Reference books:

1. Nirmal, C.J., Human Rights in India: Historical, Social and Political Perspectives (Law in India), Oxford India

BTBS404: Probability and Statistics**[Unit 1] Probability Theory****[7 Hours]**

Definition of probability: classical, empirical and axiomatic approach of probability, Addition theorem of probability, Multiplication theorem of probability, Bayes' theorem of inverse probability, Properties of probabilities with proofs, Examples.

[Unit 2] Random Variable and Mathematical Expectation**[7 Hours]**

Random variables, Probability distributions, Probability mass function, Probability density function, Mathematical expectation, Joint and marginal probability distributions, Properties of expectation and variance with proofs. Theoretical Probability Distributions : Binomial distribution, Poisson distribution, Normal distribution, Fitting of binomial distributions, Properties of binomial, Poisson and normal distributions, Relation between binomial and normal distributions, Relation between Poisson and normal distributions, Importance of normal distribution, Examples.

[Unit 3] Correlation**[7 Hours]**

Introduction, Types of correlation, Correlation and causation, Methods of studying correlation, Karl Pearson's correlation coefficient, Spearman's rank correlation, Coefficient, Properties of Karl Pearson's correlation coefficient and Spearman's rank correlation coefficient, Probable errors.

[Unit 4] Linear Regression Analysis**[7 Hours]**

Introduction, Linear and non-linear regression, Lines of regression, Derivation of regression lines of y on x and x on y , Angle between the regression lines, Coefficients of regression, Theorems on regression coefficient, Properties of regression coefficient.

[Unit 5] Estimation and Hypothesis**[7 Hours]**

Estimation, Large Sample Estimation of a Population Mean, Small Sample Estimation of a Population Mean, Large Sample Estimation of a Population Proportion, Sample Size Considerations, Testing Hypotheses, The Elements of Hypothesis Testing, Large Sample Tests for a Population Mean, The Observed Significance of a Test, Small Sample Tests for a Population Mean, Large Sample Tests for a Population Proportion.

Text Book:

1. S. C. Gupta, Fundamentals of Statistics, Himalaya Publishing House, 7th Revised and Enlarged Edition, 2016.

Reference Books:

1. G. V. Kumbhojkar, Probability and Random Processes, C. Jamnadas and Co., 14th Edition, 2010.
2. Erwin Kreyszig, Advanced Engineering Mathematics, 9th Edition, John Wiley & Sons, 2006.
3. Veerarajan T., Engineering Mathematics (for semester III), Tata McGraw-Hill, New Delhi, 2010.
4. G. Haribaskaran, Probability, Queuing Theory and Reliability Engineering, Laxmi Publications, 2nd Edition, 2009.
5. Murray Spiegel, John Schiller, R. ALU Srinivasan, Probability and Statistics, Schaum's Outlines, 4th Edition, 2013.
6. Kishor S. Trivedi, Probability, Statistics with Reliability, Queuing and Computer Science Applications, Wiley India Pvt. Ltd, 2nd Edition, 2001.
7. Vijay K. Rohatgi, A. K. Md. Ehsanes Saleh, An Introduction to Probability And Statistics, Wiley

Publication, 2nd Edition, 2001.

8. Roxy Peck, Chris Olsen, Jay Devore, Introduction to Statistics and Data Analysis, Third Edition, Thomson Books/Cole.
9. Ronald Walpole; Raymond Myers; Sharon Myers; Keying Ye, Probability & statistics for engineers & scientists, 9th edition, Prentice Hall.

BTES405: Digital Logic Design & Microprocessor

[Unit1] Introduction

[7 Hours]

Digital signals, digital circuits, AND, OR, NOT, NAND, NOR and Exclusive-OR operations, Boolean algebra, examples of IC gates, Number Systems: binary, signed binary, octal hexadecimal number, binary arithmetic, one's and two's complements arithmetic, codes, error detecting and correcting codes.

[Unit 2] Combinational Digital Circuits

[7 Hours]

Standard representation for logic functions, K-map representation, simplification of logic functions using K-map, minimization of logical functions, Don't care conditions, Multiplexer, De-Multiplexer / Decoders, Adders, Subtractors, BCD arithmetic, carry look ahead adder, serial adder, ALU, elementary ALU design, parity checker / generator.

[Unit 3] Sequential circuits and systems

[7 Hours]

1-bit memory, the circuit properties of Bistable latch, the clocked SR flip flop, J-K-T and D-types flip flops, applications of flip flops, shift registers, applications of shift registers, serial to parallel converter, parallel to serial converter, ring counter, sequence generator, ripple(Asynchronous) counters, synchronous counters, counters design using flip flops, special counter IC's, asynchronous sequential counters, applications of counters.

[Unit 4] Fundamentals of Microprocessors

[7 Hours]

Fundamentals of Microprocessor, Comparison of 8-bit, (8085) 16-bit (8086), and 32-bit microprocessors (80386), The 8086 Architecture: Internal Block Diagram, CPU, ALU, address, data and control bus, Working registers, SFRs, Clock and RESET circuits, Stack and Stack Pointer, Program Counter, I/O ports, Memory Structures, Data and Program Memory, Timing diagrams and Execution Cycles.

[Unit 5] 8086 Instruction Set and Programming

[7 Hours]

Memory Interfacing, I/O Interfacing, Direct Memory Access (DMA), Interrupts in 8086, 8086 Instruction Set and Programming: Addressing modes: Introduction, Instruction syntax, Data types, Subroutines Immediate addressing, Register addressing, Direct addressing, Indirect addressing, Relative addressing, Indexed addressing, Bit inherent addressing, bit direct addressing, Instruction timings, Data transfer instructions, Arithmetic instructions, Logical instructions, Branch instructions, Subroutine instructions, Bit manipulation instruction, Assembly language programs, C language programs, Assemblers and compilers, Programming and debugging tools.

Text Book:

1. R. P. Jain, Modern Digital Electronics, McGraw Hill Education, 2009.

Reference Books:

1. M. M. Mano, Digital logic and Computer design, Pearson Education India, 2016.
2. Kumar, Fundamentals of Digital Circuits, Prentice Hall India, 2016.
3. Douglas Hall, Microprocessors and Interfacing, McGraw-Hill Publication, Revised 2nd Edition, 2006.

BTCOL406: Python Programming

One hour per week is for program demonstration and instruction which can be conducted as a classroom session or lab session.

[Unit 1] **[2 Hours]**

Informal introduction to programming, algorithms and data structures, downloading and installing Python, run a simple program on Python interpreter.

[Unit 2] **[2 Hours]**

Variables, operations, control flow – assignments, conditionals, loops, functions: optional arguments, default values, passing functions as arguments.

[Unit 3] **[2 Hours]**

Statements, Expressions, Strings: String processing. Exception handling, Basic input/output, handling files.

[Unit 4] **[2 Hours]**

Class and Object, Data Structure: List, Tuple and Sequences, Set, Dictionaries.

[Unit 5] **[4 Hours]**

Using Database and Structured Query Languages (SQL): SQLite manager, Spidering Twitter using a Database, Programming with multiple tables, JOIN to retrieve data.

*Programming assignments are mandatory.

Text Book:

1. Michael Urban and Joel Murach, Murach's Python Programming, Murach's Publication, 2016.

Reference Books:

1. Charles Severance, Python for Informatics: Exploring Information, University of Michigan, Version 2.7.0, 2014.
2. Dr. R. Nageswara Rao, Core Python Programming, Dreamtech Press, 1st Edition, 2016.
3. Mark Lutz, Learning Python, O'Reilly Media, 5th Edition, 2013.
4. Mark Pilgrim, Dive into Python 3, A press Publication, 2nd Edition, 2009.
5. Allen B. Downey, Think Python, O'Reilly Media, 2nd Edition, 2012.
6. Jon Kleinberg and Eva Tardos, Algorithm Design, Pearson Education, 1st Edition, 2006.

BTCOL406: Python Programming

List of Experiments:

- 1 Program to calculate area of triangle, rectangle, circle
- 2 Program to find the union of two lists.
- 3 Program to find the intersection of two lists.
- 4 Program to remove the “i” th occurrence of the given word in a list where words repeat.
- 5 Program to count the occurrences of each word in a given string sentence.
- 6 Program to check if a substring is present in a given string.
- 7 Program to map two lists into a dictionary.
- 8 Program to count the frequency of words appearing in a string using a dictionary.
- 9 Program to create a dictionary with key as first character and value as words starting with that character.
- 10 Program to find the length of a list using recursion.
- 11 compute the diameter, circumference, and volume of a sphere using class
- 12 Program to read a file and capitalize the first letter of every word in the file.

BTCOL406: Operating Systems Laboratory

List of Experiments:

1. Hands on Unix Commands
2. Shell programming for file handling.
3. Shell Script programming using the commands grep, awk, and sed.
4. Implementation of various CPU scheduling algorithms (FCFS, SJF, Priority).
5. Implementation of various page replacement algorithms (FIFO, Optimal, LRU).
6. Concurrent programming; use of threads and processes, system calls (fork and v-fork).
7. Study pthreads and implement the following: Write a program which shows the performance.
8. Improvement in using threads as compared with process.(Examples like Matrix Multiplication.
9. Hyper Quick Sort, Merge sort, Traveling Sales Person problem).
10. Implementation of Synchronization primitives – Semaphore, Locks and Conditional Variables.
11. Implementation of Producer-Consumer problem, Bankers algorithm.
12. Implementation of various memory allocation algorithms, (First fit, Best fit and Worst fit), Disk.
13. Scheduling algorithms (FCFS, SCAN, SSTF, C-SCAN).
14. Kernel reconfiguration, device drivers and systems administration of different operating systems.
Writing utilities and OS performance tuning

BTCOS407: Seminar – II

[Unit 1]

Web Site development Essentials: Overview of Web Design Concepts, Web Project Management Fundamentals, Web Site Development Process, HTML and the Evolution of Markup languages, HTML basic tags, Web Page Layout and Elements, Create Hyperlinks, Create Tables, Create Web Forms, Image Inserting Techniques, Create Frames, GUI HTML Editors, Site Content and Metadata.

[Unit 2]

Cascading Style Sheets: Cascading Style Sheets for Web page design, Creating CSS rules, Format Text with CSS, Use of CSS Selectors, Embed Style Sheets, and Attach External Style Sheets. Using CSS with Tables: Insert and Styling Tables, Import Table Data, Style Tables with CSS, Sort Data in Table.

[Unit 3]

Introduction to JavaScript, Variables, Basic in JavaScript — Numbers and operators, Handling text — Strings in JavaScript, Useful string methods, Arrays, Troubleshooting JavaScript;
Programming fundamentals: If...Else Statements, Else...If Statements, For Loops, While Loops, Breaking Out Of Loops, Switch Statements, Functions; JavaScript Events, Selecting HTML elements using get Element ById().

[Unit 4]

PHP: Basic Syntax, Defining variable and constant, PHP Data type, Operator and Expression, Handling Html Form with PHP: Capturing Form Data, Dealing with Multi-value filed, redirecting a form after submission, PHP Session.

[Unit 5]

JQuery: Introduction to JQuery, Validation using JQuery, JQuery Forms, JQuery Examples
AJAX: Introduction to AJAX, PHP with AJAX Introduction to RDBMS: Connection with MySQL Database, Performing basic database operation (DML)(Insert, Delete, Update, Select)

Suggestive List of Experiments:

1. Design an html form for displaying information using interactive css including images, tables.
2. Create a webpage with HTML describing your department with following specification:
 - a. Change the background color of the page. At the bottom create a link to take user to the top of the page.
 - b. Insert an image and create a link such that clicking on image takes user to other page.
 - c. Also apply font styling like italics, underline and two other fonts to words you find appropriate. Also use header tags.
3. Write a JavaScript to design a simple calculator to perform the following operations: sum, product, difference and quotient.
4. Write a JavaScript to validate the following fields of employee on html form: email, name, mobile no., address, salary.
5. Develop and demonstrate a HTML file that includes JavaScript script that uses functions for the following problems:
 - a. Parameter: A string
Output: Length of the String
 - b. Parameter: A number
Output: The number with its digits in the reverse order
6. Develop and demonstrate a HTML file that includes JavaScript for the following problems:
 - a. Input: A starting and ending number
 - b. Output: find all the prime numbers between starting and ending number.
7. Write a PHP program to display a digital clock which displays the current time of the server.

8. Write a PHP program to implement sign-In and Sign-out functionality.
9. Write a PHP program to keep track of the number of visitors visiting the Web page and to display this count of visitors, with proper headings.
10. Write a PHP code to implement AJAX functionality.
11. Write a PHP program to perform search operation on the student records using AJAX.
12. Write a PHP program to sort the student records which are stored in the database using ascending/descending order.

Text Book:

1. HTML 5 Black Book, Covers CSS 3, JavaScript, XML, XHTML, Ajax, PHP and jQuery, 2ed (English, Paperback, DT Editorial Services).

Reference Books:

1. Robin Nixon, Learning PHP, MySQL & JavaScript with j Query, CSS & HTML5 Paperback by Orielly Pub.
2. E. Robson, E. Freeman, Head First HTML & CSS, O'Reilly Media, 2nd Edition, 2012.

Guidelines for Seminar:

1. Each candidate shall deliver a seminar as per the Scheme of Teaching and Examination for a minimum 35 minutes including questions and answers.
2. Students can choose/propose any topic for web application development.
3. Students can use HTML, CSS, Java Script, AJAX, PHP or any other front-end tool for web application development.
4. Applications developed must be demonstrated on desktop/laptop as a web based application in the seminar.
5. A seminar report must be submitted at the end of semester on the base of application developed and technology used.

COURSE CURRICULUM MAPPING WITH MOOC PLATFORM NPTEL

Sr. No.	Name of Subject as per Curriculum	Course Code	Semester	SWAYAM/ NPTEL Course And Web Link	Name of Institute offering course	Relevance %	Duration of Course
1	Linear Algebra	BTES301	III	https://nptel.ac.in/courses/111/101/111101115/	IIT, Madras	85	8 Weeks
				https://nptel.ac.in/courses/111/106/111106051/		90	12 Weeks
2	Discrete Mathematics	BTCOC302	III	https://nptel.ac.in/courses/106/106/106106094/	IIT, Madras	90	8 Weeks
				https://nptel.ac.in/courses/111/107/111107058/	IIT, Roorkee	90	
3	Data Structures	BTCOC303	III	https://nptel.ac.in/courses/106/102/106102064/	IIT, Delhi	90	Not mentioned
4	Computer Architecture & Organization	BTCOC304	III	https://nptel.ac.in/courses/106/106/106106092/	IIT, Madras	85	12 weeks
				https://nptel.ac.in/courses/106/103/106103180/	IIT, Guwahati	75	
				https://nptel.ac.in/courses/106/106/106106166/	IIT, Madras ,IIT, Kharagpur	70	
				https://nptel.ac.in/courses/106/105/106105163/	IIT, Kharagpur	85	
				https://swayam.gov.in/nd1_noc20_cs64/preview		85	
5	Object Oriented Programming in C++	BTCOC305	III	https://nptel.ac.in/courses/106/105/106105151/	IIT, Kharagpur	58	8 weeks
6	JAVA Programming	BTCOL306	III	https://nptel.ac.in/courses/106/105/106105191/	IIT, Kharagpur	90	12 Weeks
7	Design & Analysis of Algorithms	BTCOC401	IV	https://nptel.ac.in/courses/106/101/106101060/	IIT, Kharagpur IIT, Madras	40	12 weeks
				https://nptel.ac.in/courses/106/105/106105164/	Chennai Mathematical Institute		
				https://swayam.gov.in/nd1_noc20_cs71/preview			
8	Probability & Statistics	BTBS402	IV	https://nptel.ac.in/courses/111/106/111106112/#	IIT, Madras	80	4 weeks
				https://nptel.ac.in/courses/111/105/111105090/	IIT, Kharagpur	90	12 weeks
9	Operating Systems	BTCOC403	IV	https://nptel.ac.in/courses/106/108/106108101/	IISc, Bangalore	1. 85 2. 80	1. 8 Weeks 2. 8 Weeks
				https://nptel.ac.in/courses/106/106/106106144/	IIT, Madras		
10	Basic Human Rights	BTHM404	IV	https://nptel.ac.in/courses/109/104/109104068/	IIT, Kanpur	75	30 Hours

11	Digital Electronics & Microprocessors	BTES405	IV	https://nptel.ac.in/courses/108/105/108105132/ https://nptel.ac.in/courses/108/103/108103157/	IIT, Kharagpur IIT, Guwahati	50	12 weeks
12	Python Programming	BTCOL406	IV	https://nptel.ac.in/courses/106/106/106106182/	IIT, Ropar	95	12 weeks
14	Database Systems	BTCOC501	V	http://nptel.ac.in/courses/106/106/106093/	IIT, Madras	95	12 Weeks
15	Theory of Computation	BTCOC502	V	https://nptel.ac.in/courses/106/104/106104028/ https://nptel.ac.in/courses/106/106/106106049/	IIT, Kharagpur IIT, Madras	92	45 Hrs 42 Hrs
16	Machine Learning	BTCOC503	V	https://nptel.ac.in/courses/106/105/106105152/	IIT, Kharagpur	100	8 Weeks
17	Human Computer Interaction	BTCOE504 (A)	V	https://nptel.ac.in/courses/106/103/106103115/#	IIT, Guwahati	70	8 Weeks
18	Numerical Methods	BTCOE504 (B)	V	https://nptel.ac.in/courses/111/107/111107105/	IIT, Roorkee	90	8 Weeks
19	Economics and Management	BTHM505 (A)	V	https://nptel.ac.in/courses/110/105/110105067/	IIT, Kharagpur	90	8 Week
20	Business Communication	BTHM505 (B)	V	https://nptel.ac.in/courses/110/105/110105052/	IIT, Kharagpur	90	8 Weeks
21	Compiler Design	BTCOC601	VI	https://nptel.ac.in/courses/106/108/106108113/ https://nptel.ac.in/courses/106/104/106104123/	IISc, Bangalore IIT Kanpur	80	40 Hrs
22	Computer Networks	BTCOC602	VI	https://nptel.ac.in/courses/106/105/106105081/ https://nptel.ac.in/courses/106/105/106105080/	IIT Kharagpur	90	12 Weeks
23	Software Engineering	BTCOC603	VI	https://nptel.ac.in/courses/106/105/106105182/	IIT, Kharagpur	70	9 weeks
24	Geographic Information System	BTCOE604 (A)	VI	Introduction to Geographic Information Systems	IIT, Roorkee	90	4 weeks
25	Internet of Things	BTCOE604 (B)	VI	https://nptel.ac.in/courses/106/105/106105166/	IIT, Kharagpur	60	12 Weeks
26	Embedded Systems	BTCOE604 (C)	VI	https://nptel.ac.in/courses/106/105/106105193/	IIT, Kharagpur	80	8 Weeks
27	Development Engineering	BTCOE605 (A)	VI	https://nptel.ac.in/courses/109/103/109103023/ https://nptel.ac.in/courses/109/104/109104074/	IIT, Guwahati IIT, Kanpur	30 40	8 Weeks
28	Employability and Skills Development	BTCOE605 (B)	VI	https://nptel.ac.in/courses/109/105/109105144/	IIT, Kharagpur	75	8 Weeks
29	Consumer Behaviour	BTCOE605 (C)	VI	https://nptel.ac.in/courses/110/105/110105054/	IIT Kharagpur	90	40 Hrs

30	Artificial Intelligence	BTCOC701	VII	https://nptel.ac.in/courses/106/106/106106126/ https://nptel.ac.in/courses/106/105/106105078/	IIT, Madras IIT, Kharagpur	70	48 Hrs 41 Hrs
31	Cloud Computing	BTCOE702	VII	https://nptel.ac.in/courses/106/104/106104182/ https://nptel.ac.in/courses/106/105/106105167/	IIT, PATNA IIT, Kharagpur	30 40	8 weeks
32	Bioinformatics	BTCOE703 (A)	VII	https://nptel.ac.in/courses/102/106/102106065/	IIT, Madras	50	12 Weeks
33	Distributed Systems	BTCOE703 (B)	VII	https://nptel.ac.in/courses/106/106/106106168/	IIT, PATNA	50	8 Weeks
34	Big Data Analytics	BTCOE703 (C)	VII	https://nptel.ac.in/courses/106/104/106104189/	IIT, PATNA	50	8 Weeks
35	Cryptography and Network Security	BTCOE704 (A)	VII	https://swayam.gov.in/nd2_no_u19_cs08/preview	Uttarakhand Open University, Haldwani	20	12 Weeks
36	Business Intelligence	BTCOE704 (B)	VII	https://nptel.ac.in/courses/106/104/106104220/	IIT, Kharagpur	10	12 Weeks
37	Blockchain	BTCOE704 (C)	VII	https://nptel.ac.in/courses/106/104/106104220/	IIT, KANPUR	60	8 Weeks
38	Virtual Reality	BTCOE705 (A)	VII	https://nptel.ac.in/course/106/106/106106138	IIT Madras & UIUC	30	8 Weeks
39	Deep Learning	BTCOE705 (B)	VII	https://nptel.ac.in/noc/courses/noc19/SEM2/noc19-cs85/	IIT Madras & IIT Ropar	100	12 Weeks
40	Design Thinking	BTCOE705 (C)	VII	https://nptel.ac.in/courses/110/106/110106124/	IIT Madras	75	4 Weeks

DR. BABASAHEB AMBEDKAR TECHNOLOGICAL UNIVERSITY, LONERE
COURSE CURRICULUM MAPPING WITH MOOC PLATFORM COURSERA

Sr. No.	Name of Subject as per Curriculum	Course Code	Semester	Coursera Course	Name of Institute offering course	Relevance %	Duration of Course
1	Discrete Mathematics	BTCOC302	III	1) https://www.coursera.org/learn/discrete-mathematics/home/welcome 2) https://www.coursera.org/specializations/discrete-mathematics	1) Shanghai Jiao Tong University 2) University of California San Diego National Research University Higher School of Economics	1) 75 2) 90	8 Weeks
2	Data Structures	BTCOC303	III	1) Data Structures 2) Data Structures & Algorithms	1) UC San Diego 2) UC San Diego	1) 90 2) 80	1) 6 Weeks 2) 6 Weeks
3	Computer Architecture & Organization	BTCOC304	III	Computer Architecture	Princeton University, US	25	4 Weeks
4	Object Oriented Programming in C++	BTCOC305	III	C++ For C Programmers, Part A	University of California, Santa Cruz	27	5 Weeks
5	Digital Electronics & Microprocessors	BTES403	IV	1) Digital Systems: From Logic Gates to Processors	1) Universitat Autònoma de Barcelona 2) Princetone University	20	4 Weeks
6	Design & Analysis of Algorithms	BTCOC401	IV	Algorithms Specialization	Stanford University	40	16 Weeks
7	Probability & Statistics	BTBS402	IV	Probability Theory, Statistics and Exploratory Data Analysis	National Research University Higher School of Economics	80	6 Weeks
8	Operating Systems	BTCOC403	IV	Operating Systems and You: Becoming a Power User	Google	20	6 Weeks
9	Database Systems	BTCOC501	V	Relational database systems	Universidad Nacional Autónoma de México	30	4 Weeks
10	Theory of Computation	BTCOC502	V	Computer Science: Algorithms, Theory, and Machines	Princeton University	25	4 Weeks
11	Machine Learning	BTCOC503	V	Machine Learning with Python	IBM	50	6 Weeks
12	Human Computer Interaction	BTCOE504 (A)	V	Interaction Design Specialization	UCSanDiego	30	13 Weeks
13	Economics and Management	BTHM505 (A)	V	Managerial Economics and Business Analysis Specialization	University of Illinois	30	4 Weeks

14	Business Communication	BTHM505 (B)	V	Communication theory: bridging academia and practice	National Research University Higher School of Economics	35	9 Weeks
15	Compiler Design	BTCOC601	VI	Nil	Nil	Nil	Nil
16	Computer Networks	BTCOC602	VI	The Bits and Bytes of Computer Networking	Google	50	4 Weeks
17	Software Engineering	BTCOC603	VI	<u>Software Development Processes and Methodologies</u> https://www.coursera.org/learn/software-Processes	University of Minnesota	25	4 Weeks
18	Geographic Information System	BTCOE604 (A)	VI	1. GIS, mapping, and spacial analysis Specialization	University of Toronto	40	6 months
19	Internet of Things	BTCOE604 (B)	VI	Internet of Things Specialization	UC San Diego	40	6 Months
20	Development Engineering	BTCOE605 (A)	VI	Revolutionary Ideas: Utility, Justice, Equality, Freedom	Rutgers the State University of New Jersey	30	5 Weeks
21	Consumer Behaviour	BTCOE605 (C)	VI	Digital Marketing Specialization	Illinois	70	6 Months
22	Artificial Intelligence	BTCOC701	VII	Introduction to Artificial Intelligence (AI)	IBM	40	4 Weeks
23	Cloud Computing	BTCOE702	VII	Cloud Computing Applications, Part 1: Cloud Systems and Infrastructure	University of Illinois at Urbana-Champaign	70	4 Weeks
24	Bioinformatics	BTCOE703 (A)	VII	Bioinformatics Capstone: Big Data in Biology	University of California San Diego	20	3 Weeks
25	Distributed System	BTCOE703 (B)	VII	Distributed Programming in Java	Rice University	30	4 Weeks
26	Cryptography and Network Security	BTCOE704 (A)	VII	Information Security: Context and Introduction	Royal Holloway, University of London	40	4 Weeks
27	Business Intelligence	BTCOE704 (B)	VII	Business Intelligence Concepts, Tools, and Applications	University of Colorado System	30	5 Weeks

COURSE CURRICULUM MAPPING WITH MOOC PLATFORM

Edx

Sr. No.	Name of Subject as per Curriculum	Course Code	Semester	Edx Course	Name of Institute offering Course	Relevance %	Duration of Course
1	Discrete Mathematics	BTCOC302	III	https://www.edx.org/course/advanced-algorithmics-and-graph-theory-with-python	IMT Atlantique, a french technological university	50	6 Weeks
2	Data Structures	BTCOC303	III	1) Foundations of Data Structures 2) Algorithms and Data Structures	1) IIT Bombay 2) UCSanDiego	1) 90 2) 70	1) 6 Weeks 2) 4 Weeks
3	Computer Architecture & Organization	BTCOC304	III	1. Computer Organization 2. Computer Architecture	1. MITx 2. MITx	1. 20 2. 20	10 Weeks
4	Object Oriented Programming in C++	BTCOC305	III	Object-oriented Programming	IIT BombayX	53	4 Weeks
5	Design & Analysis of Algorithms	BTCOC401	IV	Algorithm Design and Analysis	University of Pennsylvania	40	4 Weeks
6	Probability & Statistics	BTBS402	IV	Introduction to Probability	Harvard University	50	8 Weeks
7	Operating Systems	BTCOC403	IV	Computer Hardware and Operating Systems	New York University	40	6 Weeks
8	Digital Electronics & Microprocessors	BTES405	IV	Computer System Design: Advanced Concepts of Modern Microprocessors	1) Edx Edge	10	6 Weeks
9	Database Systems	BTCOC501	V	Databases: SQL	Stanford Online	50	8 Weeks
10	Theory of Computations	BTCOC502	V	Automata Theory	Stanford University	60	7 Weeks
11	Machine Learning	BTCOC503	V	Machine Learning with Python: A Practical Introduction	IBM	50	5 Weeks
12	Human Computer Interaction	BTCOE504 (A)	V	Human-Computer Interaction	Georgia Tech	30	12 Weeks
13	Economics and Management	BTHM505 (A)	V	Introduction to Managerial Economics	<u>IIM Bangalore</u>	30	6 Weeks
14	Business Communication	BTHM505 (B)	V	Effective Business Communication	<u>IIM Bangalore</u>	40	6 Weeks
15	Compiler Design	BTCOC601	VI	Compilers	Stanford University	45	10 Weeks

16	Computer Networks	BTCOC602	VI	Introduction to Networking	New York University	40	7 Weeks
17	Software Engineering	BTCOC603	VI	<u>Software Engineering Essentials</u> https://www.edx.org/course/software-engineering-essentials	TUMx	40	8 Weeks
18	Geographic Information System	BTCOE604 (A)	VI	No Program available	NA	NA	NA
19	Internet of Things	BTCOE604 (B)	VI	Getting Started with the Internet of Things (IoT)	Microsoft	30	4 Weeks
20	Development Engineering	BTCOE605 (A)	VI	Human Rights, Human Wrongs: Challenging Poverty, Vulnerability and Social Exclusion	SDGAcademyX, Middlesex University	40	11 Weeks
21	Consumer Behaviour	BTCOE605 (B)	VI	Consumer Behaviour	IITMB	50	4 Weeks
22	Artificial Intelligence	BTCOC701	VII	CS50's Introduction to Artificial Intelligence with Python	Harvard University	35	7 Weeks
23	Bioinformatics	BTCOE703 (A)	VII	Bioinformatics	University of Maryland	40	24 Weeks
24	Distributed Systems	BTCOE703 (B)	VII	Reliable Distributed Algorithms - Part 1	KTHx	30	5 Weeks
25	Cloud Computing	BTCOE703 (C)	VII	Cloud Computing Management	University of Maryland	20	8 Weeks
26	Cryptography and Network Security	BTCOE704 (A)	VII	Cyber security	Rochester Institute of Technology	50	40 Weeks
27	Business Intelligence	BTCOE704 (B)	VII	Business Intelligence for IoT Solutions	Microsoft	20	4 Weeks
28	Block Chain	BTCOE704 (C)	VII	1. Block chain Technology 2. Block chain Fundamentals	Berkeley University Of California	60	14 Weeks
29	Virtual Reality	BTCOE705 (A)	VII	How Virtual Reality Works	Ucsan Diego	10	6 Weeks
30	Deep Learning	BTCOE705 (B)	VII	Deep Learning Fundamentals with Keras	IBM	15	5 Weeks